



James Reid, PMP

GAMING ENTHUSIAST

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Project Manager ■ Double Agent: Film & Video Gaming Industries

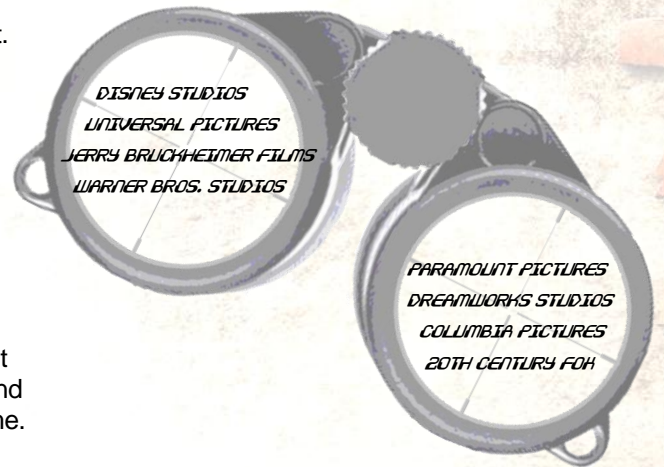
Bringing Clandestine Film Industry Knowledge to Gaming Development, Saving Millions on Creative Projects

•Production Management

•Project Scheduling

•Finance Management

- **Certified PMP / TECHNICAL OPERATIONS OFFICER**
...with 10+ years' experience managing creative projects as large as \$330M for technologically advanced companies. Lifelong, bona fide passion for gaming and Web development.
- **Adept Communicator / CASE OFFICER**
...who developed new routes of communication between senior management and team saving \$100K+ by correcting complex procurement errors.
- **Cost Savings Specialist / ASSET MANAGER**
...applauded for completing projects within budget and on schedule, saving 5%–20% consistently.
- **Team Leader / INTELLIGENCE DIRECTOR**
...known for amicable, appreciative personality and excellent conflict resolution talent, resulting in boosted performance and adherence to deadlines among staff of 400+—100% of the time.



AREAS OF EXPERTISE (LOGISTICS)

COMMUNICATION

Communication Management Plan
Project Status Report
Change Routing / Updates
Information Distribution
Problem Identification / Resolution
Meeting Facilitation / Consensus Building

SCHEDULING

Life Cycle / Milestones
Schedule Variance Analysis
Critical Path & Chain Method
Work Breakdown Structure
Schedule Compression
Schedule Network Analysis

ADMINISTRATION

Scope Estimation
Risk / Issue Analysis
Cost / Resource Management
Local / Virtual Team Building
Continuous Quality Improvement
Expense Reports

COMPUTER: Proficient in MS Project, PowerPoint, Excel, Word; EP Scheduling, EP Budgeting, Pivotal Tracker.

PROJECT MANAGEMENT LEADERSHIP EXPERIENCE (BLACK OPS)

PROJECT MANAGER / ASSISTANT DIRECTOR

1999–Present

Sought after to lead demanding, creative, complex projects to on-time, on-budget completion for leading production studios in the entertainment industry. Known for innovative problem-solving instinct and constant striving for improvement.

PROGRAM ADMINISTRATION | SUPPORT – Trusted manager of 20+ projects during 12-year career. See all details of production with bird's eye view. Orchestrate intricacies calmly.

- ▶ Built and led 6 small project management teams with supporting senior management at Warner Bros. Studios.
 - During *The Dark Knight Rises*, successfully made case for extra resources to complete work on time. Project finished early, saving \$200K that senior management reinvested to be more creative and achieve previously unobtainable goals.
- ▶ Selected as main conduit between senior management and project management team on *Land of the Lost*. Used real-time information in facilitating decision making to minimize costs.

...Continued...

PROJECT MANAGEMENT LEADERSHIP EXPERIENCE (BLACK OPS) ...Continued

TEAMWORK | PERSONNEL MANAGEMENT – Good-natured director of both local and virtual human resources. Supervise and collaborate with teams varying in size from 2 to 400. Not afraid of conflict.

- ▶ Established as main point of contact during *Pirates of the Caribbean 4* for department heads in Puerto Rico and team in Los Angeles. Implemented team communication system, ensuring completion of even the smallest project details despite time difference and distance.
- ▶ Settle issues between senior management and production team by honing in on real reason for discord. Management style inspires discussion and prevents personnel problems from interfering with schedule.
- ▶ Build morale and improve performance of teams by openly informing staff of day-to-day operations. Raised production speed and morale of local team on *Land of the Lost* by eliminating unnecessary workflow interruptions.

SCHEDULING – Big-picture master at organizing the myriad components vital to a successful project.

- ▶ Foresaw possible conflicts in *Pirates 4* and communicated critical information early in project. Resulted in improved long-term scheduling, more efficient use of talent, and completion of project on time, saving millions.
- ▶ Coordinated 24-hour schedule for day and night filming for *Terminator: Sarah Conner Chronicles*. Constant monitoring and adjustments saved millions in overtime expenditures.
- ▶ Created schedule and start-up templates that continue to benefit planning efficiency at Paramount Pictures.

FINANCE | COST CONTROL | PRODUCTIVITY – Vigilant analyst with keen awareness of the bottom line.

- ▶ Saved millions on *Pirates 4* by switching order of shooting, monitoring resource budgets, and creating efficiencies in schedule to reduce overtime.
- ▶ Prevented massive loss for *Disney Studios* and *Jerry Bruckheimer Films* by stopping purchase of wrong resources.
- ▶ Avoided \$300K error on *Land of the Lost* by establishing improved protocol for communication.
- ▶ Boosted productivity with process enhancement strategies on *Fast & Furious*. Saved \$10K+ by quickly incorporating foreign production development processes and requirements.

TECHNOLOGY – Lifelong learner of evolving project management computer tools and cinema technology.

- ▶ Co-developed revolutionary new web-based project management application. Allows visual effects producers and editors to catalog, manage, and distribute animation and video for bidding with independent contractors.
- ▶ Became quick study for rapidly changing technology used in 3D, viral video, and animation projects.

SELECT PROJECT MANAGEMENT CAREER HIGHLIGHTS**(LEGEND/COVER)**

| | |
|--|------------|
| WARNER BROS. STUDIOS: <i>The Dark Knight Rises</i> | 2011–2012 |
| DISNEY STUDIOS / JERRY BRUCKHEIMER FILMS: <i>Pirates of the Caribbean 4</i> | 2009–2010 |
| UNIVERSAL PICTURES: <i>Land of the Lost, Fast & Furious</i> | 2008–2009 |
| COLUMBIA PICTURES: <i>Speed Racer, 21</i> | 2005, 2007 |
| 20 TH CENTURY FOX: <i>The Simpsons Movie, Terminator: Sarah Conner Chronicles</i> | 2006–2007 |
| DREAMWORKS STUDIOS: <i>Shrek 2, The Ring Two, War of the Worlds</i> | 2003–2006 |
| PARAMOUNT PICTURES: <i>Mission: Impossible II, Lara Croft: Tomb Raider, Star Trek: Nemesis</i> | 1999–2002 |

EDUCATION**(INTERNAL OPERATIONS TRAINING)**

IT PROJECT MANAGEMENT | UCLA Certified Project Management Professional
 BACHELOR OF ARTS in Media and Communications | Goldsmiths University of London, England
 Study Abroad at University of Massachusetts Boston | Internship with The Massachusetts Film Society

December, 2011

PROFESSIONAL ASSOCIATIONS**(INTELLIGENCE AGENCIES)**

PROJECT MANAGERS INSTITUTE | PMP Certified
 DIRECTORS GUILD OF AMERICA | Direct contact for Directors Guild & Producer Training Program on multiple films

Resume Strategy

This resume was challenging in that the client was transitioning from the film industry to the gaming industry.

With more video game companies producing games themed on major films, we decided to use the client's insider knowledge of this industry to create the theme of a "double agent." The spy theme would pique employers' interest in his transferrable skills and knowledge. In addition, most gaming companies are very interested in hiring PM's that are passionate about gaming and technology themselves, so we gave him the label of "gaming enthusiast" and made mention of his personal interest in the resume.

Preventing him from looking like a job hopper was essential to make the client appealing to an employer for long-term employment. Film is like contract work, project managers move from studio to studio as movies begin and are completed. Had we listed everything he worked on, the resume would have been way over two pages. So, we had to consolidate, and only list the major movies he worked on in a separate section. Since the client had been consistently working over the years, I lumped his experience into one main position, then listed his largest projects and employers later under "Career Highlights."

The skills and talents he possesses as a project manager are strongly delineated in the resume, to ensure the employer would understand how he has come to be respected in his field. I was sure to recognize the personality characteristics that have made him successful managing human capital, in addition to his accomplishments dealing with obvious budgetary and scheduling demands.